



# GAME-CHANGER

The age of home video games was ushered in during the '70s with Atari leading the way. The company's home game system achieved several coups in the industry, notably as the first to release home versions of "Space Invaders" and "Pac-Man" (the best-selling title in Atari's history).

- |                                       |  |  |
|---------------------------------------|--|--|
| <input type="checkbox"/> ACCESSORIES  | <input type="checkbox"/> BUSHNELL,<br>Nolan (co-founder) | <input type="checkbox"/> DABNEY,<br>Ted (co-founder) |
| <input type="checkbox"/> ARCADE games | <input type="checkbox"/> CARTRIDGES                      | <input type="checkbox"/> FEATURES                    |
| <input type="checkbox"/> "ASTEROIDS"  | <input type="checkbox"/> "CENTIPEDE"                     | <input type="checkbox"/> GRAPHICS                    |
| <input type="checkbox"/> "BATTLEZONE" | <input type="checkbox"/> COMPANY                         | <input type="checkbox"/> HIGH SCORES                 |
| <input type="checkbox"/> "BREAKOUT"   | <input type="checkbox"/> CONSOLE                         | <input type="checkbox"/> JOYSTICK                    |
|                                       | <input type="checkbox"/> CONTROLLERS                     | <input type="checkbox"/> "MISSILE Command"           |
| O G I E J O Y S T I C K L T Y         |  | <input type="checkbox"/> "OUTLAW"                    |
| L E N O Z E L T T A B T E S N         |  | <input type="checkbox"/> "PAC-MAN"                   |
| C L D O N N U P R U N M D A A         |  | <input type="checkbox"/> PADDLE controllers          |
| G T E B P O H T A T P K S B P         |  | <input type="checkbox"/> PAUSE button                |
| Y R A N K J R Z T E J B R S M         |  | <input type="checkbox"/> "PONG"                      |
| S D A A H I G H S C O R E S O         |  | <input type="checkbox"/> RESET button                |
| S S E P D S E T E H U I L O C         |  | <input type="checkbox"/> SOFTWARE                    |
| V R D G H L U N L N R I L U F         |  | <input type="checkbox"/> SOUNDS                      |
| B I E I O I T B I O A E O N E         |  | <input type="checkbox"/> "SPACE Invaders"            |
| N S D S O I C A S L O L R D A         |  | <input type="checkbox"/> START button                |
| A S N E P R R S S O U D T S T         |  | <input type="checkbox"/> "TANK"                      |
| M O P E O C E F I G T D N E U         |  | <input type="checkbox"/> TECHNOLOGY                  |
| C D D A A C S T M Y L A O W R         |  | <input type="checkbox"/> "TEMPEST"                   |
| A E U D C B E E S U A P C T E         |  | <input type="checkbox"/> VIDEO games                 |
| P Z E A L E T E R A W T F O S         |  |  |

Solving instructions and solution on the next page.



## How to Solve Word Seeks



The words in the list are hidden in the diagram of letters. Find them by reading forward, backward, up, down, and diagonally. Do not skip over any letters. Some of the letters in the diagram are used in more than one word; some are not used in any words.

When you find a word in the diagram, circle it and put a check in the small square next to the word in the word list.

Only words in CAPITAL LETTERS in the word list are hidden in the diagram. Words in parentheses and those not in all CAPITAL LETTERS are not in the diagram—they are there for descriptive purposes only. If two forms of the same word (JOY and JOYFUL, for example) are in the word list, they will be found in different places in the diagram.

**Caution: The solution is included at bottom of page.**

### REMEMBER WHEN WORD SEEK

